

The Parameterized Complexity of Scheduling with Precedence Delays: Shuffle Product and Directed Bandwidth

Hans L. Bodlaender¹, [Maher Mallem](#)²

¹Department of Information and Computing Sciences, Utrecht
University, Utrecht, The Netherlands

²Université Grenoble Alpes, CNRS, Grenoble INP, G-SCOP, 38000
Grenoble, France

June 17, 2026

Motivation

Scheduling with precedence delays

The XNLP class

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Cooking is scheduling

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Cooking is scheduling

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Cooking = sequence of tasks ruled by a partial order and waiting time constraints.

Precedence delays

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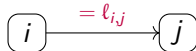
Directed Bandwidth

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- If τ is a feasible schedule and $(i \xrightarrow{\ell_{ij}} j)$:

- Exact delay:



- Minimum delay:



- Maximum delay:



Powerful modeling tool

- Cooking.
- Setup times.
- Coupled tasks (e.g., loading / unloading operations).

Many related problems outside scheduling

- Minimum: SHUFFLE PRODUCT.
 - $W[2]$ -hard(**#source words**) [van Bevern et al., 2016].
- Exact: UNARY BIN PACKING.
 - $W[1]$ -hard(**#bins**) [Jansen et al., 2013].
- Maximum: DIRECTED BANDWIDTH.
 - $W[t]$ -hard(**target value**) for all t [Bodlaender, 2021].

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Parameterized complexity classes

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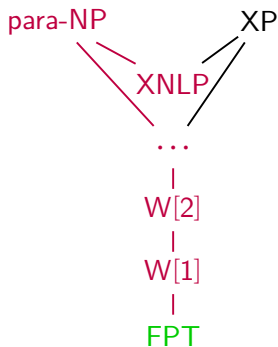
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nondet. $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time

det. $|\mathcal{I}|^{f(k)}$ time

para-NP

XP

XNLP

nondet. $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time
& $g(k) \cdot \log(|\mathcal{I}|)$ space
[Elberfeld et al., 2015]

...

W[2]

W[1]

FPT

det. $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time

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para-NP



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...



$W[2]$



$W[1]$

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para-NP



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$W[2]$



$W[1]$

nondet. $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time
& $g(k) \cdot \log(|\mathcal{I}|)$ space
[Elberfeld et al., 2015]

Recent use of XNLP in scheduling

- [Bodlaender et al., 2022] $P|_{\text{prec}, p_j = 1} |C_{\max}$.
 - Width, #machines.
- [Mallem et al., 2026] Single machine with precedence delays.
 - Width, maximum delay value.

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Summary of contributions

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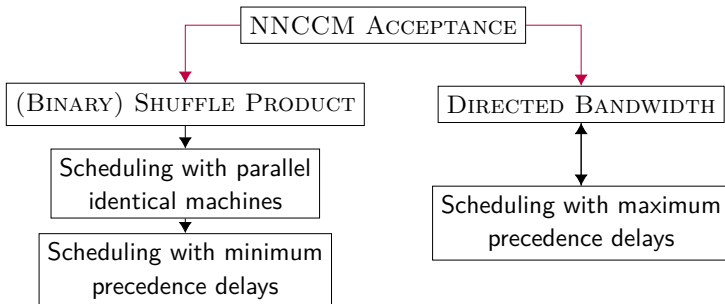
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<i>Problem</i>	<i>Parameter</i>	<i>Result</i>
(BINARY) SHUFFLE PRODUCT	#source words	XNLP-complete
DIRECTED BANDWIDTH	target value plus width	XNLP-complete for directed acyclic graphs
	target value	XNLP-complete for directed trees



Nondeterministic Nonincreasing Counter Check Machine (NNCCM)

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NNCCM ACCEPTANCE

Given: the description of a NNCCM:

- number of counters k , max. counter value n , number of checks r ,
- a sequence of r checks in $([1, k] \times [0, n] \times [1, k] \times [0, n])^r$.

Parameter: number of counters k .

Question: is there an accepting run of the NNCCM?

Example: $k = 3$, $n = 2$, $r = 2$ checks: $((1, 0, 2, 0), (1, 1, 3, 0))$.

	r_1	r_2
c_1	0	1
c_2	0	0
c_3	0	1

	r_1	r_2
c_1	0	2
c_2	0	0
c_3	0	0

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(Binary) Shuffle Product

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(BINARY) SHUFFLE PRODUCT

Given: source words $s_1, \dots, s_k$ and target word t over a (binary) alphabet Σ .

Parameter: number of source words k .

Question: is t in the shuffle product of $s_1, \dots, s_k$?

$$s_1 = c \quad b \quad a \quad a$$

$$s_2 = a \quad b \quad c$$

$$s_3 = c \quad a$$

$$t = a \quad c \quad b \quad b \quad c \quad a \quad a \quad a \quad c$$

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Parameter: number of source words k .

Question: is t in the shuffle product of $s_1, \dots, s_k$?

$s_1 =$		c	b			a	a		
$s_2 =$	a	$\downarrow$	$\downarrow$	b		$\downarrow$	$\downarrow$		c
$s_3 =$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	c	$\downarrow$	$\downarrow$	a	$\downarrow$
$t =$	a	c	b	b	c	a	a	a	c

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Parameter: number of source words k .

Question: is t in the shuffle product of $s_1, \dots, s_k$?

$s_1 =$		c		b		a	a		
$s_2 =$	a	$\vdots$	b	$\vdots$		$\vdots$	$\vdots$		c
$s_3 =$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	c	$\vdots$	$\vdots$	a	$\vdots$
$t =$	a	c	b	b	c	a	a	a	c

Reduction for (Binary) Shuffle Product

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Example: $k = 3$, $n = 2$, $r = 2$ checks: $((1, 0, 2, 0), (1, 1, 3, 0))$.

	r_1	r_2
c_1	0	0
c_2	0	0
c_3	0	0

	r_1	r_2
c_1	0	1
c_2	0	0
c_3	0	0

	r_1	r_2
c_1	0	1
c_2	0	0
c_3	0	1

$$\begin{aligned}
 s_1 &= a \ b \ a \ b \ a \ b b a \ b \\
 s_2 &= a \ b \ a \ b \ a \ b b a \ b \\
 s_3 &= a \ b \ a \ b \ a \ b a \ b \\
 t &= a^3 b^5 a^3 b^5 a^3 b^4 a^3 b^5
 \end{aligned}$$

$$\begin{aligned}
 &a \ b \ a \ b b a \ b a \ b \\
 &a \ b \ a \ b \ a \ b a \ b \ (\dots) \\
 &a \ b \ a \ b \ a \ b b a \ b \ (\dots) \\
 &a^3 b^5 a^3 b^5 a^3 b^4 a^3 b^5
 \end{aligned}$$

$$\begin{aligned}
 &b \\
 &b \\
 &b b \\
 &b^4 a^3 b^5 a^3 b^5
 \end{aligned}$$

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	r_1	r_2
c_1	0	0
c_2	0	0
c_3	0	0

	r_1	r_2
c_1	0	1
c_2	0	0
c_3	0	0

	r_1	r_2
c_1	0	1
c_2	0	0
c_3	0	1

$$\begin{array}{lll}
 s_1 = a & b & a & b & a & b & b \\
 s_2 = a & b & a & b & a & b & b \\
 s_3 = a & b & a & b & a & b & b \quad (\dots) \\
 t = a^3 & b^5 & a^3 & b^5 & a^3 & b^4 & a^3 & b^5
 \end{array}
 \quad
 \begin{array}{lll}
 a & b & a & b & a & b & b & a & b \\
 a & b & a & b & a & b & a & b & b \\
 a & b & a & b & a & b & b & a & b \quad (\dots) \\
 a^3 & b^5 & a^3 & b^5 & a^3 & b^4 & a^3 & b^5
 \end{array}
 \quad
 \begin{array}{lll}
 b & b & a & b \\
 b \\
 b & b \\
 b^4 & a^3 & b^5 & a^3 & b^5
 \end{array}$$

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	r_1	r_2
c_1	0	0
c_2	0	0
c_3	0	0

	r_1	r_2
c_1	0	1
c_2	0	0
c_3	0	0

	r_1	r_2
c_1	0	1
c_2	0	0
c_3	0	1

$$\begin{aligned}
 s_1 &= a \ b \ a \ b \ a \ b \ b \\
 s_2 &= a \ b \ a \ b \ a \ b \ b \ b \\
 s_3 &= a \ b \ a \ b \ a \ b \ a \ b \ (\dots) \\
 t &= a^3 b^5 a^3 b^5 a^3 b^4 a^3 b^5
 \end{aligned}
 \qquad
 \begin{aligned}
 a \ b \ a \ b \ a \ b \ b \ a \ b \\
 a \ b \ a \ b \ a \ b \ a \ b \\
 a \ b \ a \ b \ a \ b \ b \ (\dots) \\
 a^3 b^5 a^3 b^5 a^3 b^4 a^3 b^5
 \end{aligned}
 \qquad
 \begin{aligned}
 b \ b \ a \ b \\
 b \\
 b \ a \ b \ b \\
 b^4 a^3 b^5 a^3 b^5
 \end{aligned}$$

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Example: $k = 3$, $n = 2$, $r = 2$ checks: $((1, 0, 2, 0), (1, 1, 3, 0))$.

		r_1	r_2
c_1	0	0	0
c_2	0	0	0
c_3	0	0	0

		r_1	r_2
c_1	0	1	1
c_2	0	0	0
c_3	0	0	0

		r_1	r_2
c_1	0	1	1
c_2	0	0	0
c_3	0	0	1

$$\begin{array}{llll}
 s_1 = a & b & a & \boxed{1} & a & b & b \\
 s_2 = a & b & a & b & a & \boxed{0} & a & b \\
 s_3 = a & b & a & b & a & \boxed{0} & a & b \quad (\dots) \\
 t = a^3 & b^5 & a^3 & b^5 & a^3 & \boxed{b^4} & a^3 & b^5
 \end{array}
 \quad
 \begin{array}{llll}
 a & b & a & b & a & \boxed{1} & a & b \\
 a & b & a & b & a & \boxed{0} & a & b \\
 a & & & & b & a & \boxed{1} & a & b & b \\
 a^3 & b^5 & a^3 & b^5 & a^3 & \boxed{b^4} & a^3 & b^5
 \end{array}
 \quad
 \begin{array}{l}
 b b a & b \\
 b \\
 b & a & b b \\
 b^4 & a^3 & b^5 & a^3 & b^5
 \end{array}$$

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(BINARY) SHUFFLE PRODUCT

[van Bevern et al., 2016]

Scheduling with parallel identical machines

$P2|prec, p_j \in \{1, 2\}|C_{max}$

$P3|prec, p_j = 1, size_j \in \{1, 2\}|C_{max}$

[Mallem et al., 2026]

Scheduling with minimum precedence delays

1 machine, $p_j \in \{1, 2\}$, all delays = 3.

- Number of source words $\leftrightarrow$ width of precedence graph.
($\leftrightarrow$ Dilworth's theorem)
- Alphabet size $\leftrightarrow$ number of machines $\leftrightarrow$ max. delay value.

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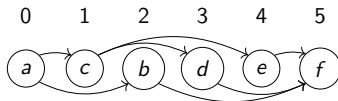
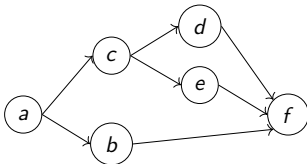
References

DIRECTED BANDWIDTH

Given: a directed acyclic graph $G = (V, A)$.

Parameter: target value B .

Question: is there $f : V \rightarrow \{0, \dots, |V| - 1\}$ a bijective mapping such that, for each arc (i, j) in A ,
 $f(j) - f(i) \leq B$?



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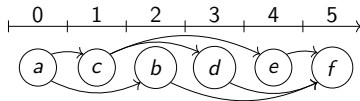
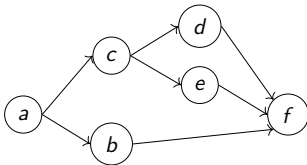
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- $\Leftrightarrow$ single processor scheduling of unit-time tasks with equal-length **maximum precedence delays**.

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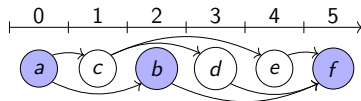
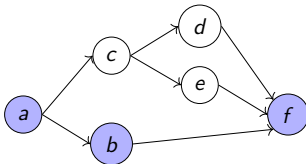
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Given: the description of a NNCCM:

- number of counters k , max. counter value n , number of checks r ,
- a sequence of r checks in $([1, k] \times [0, n] \times [1, k] \times [0, n])^r$.

Parameter: number of counters k .

Key gadgets

- Floor path (length L).
 - Delay values forced to their maximum.
 - Other vertices come in “batches”.
- For each of the k counters: a path of length $L + n$.
 - Two vertices in the same batch $\leftrightarrow$ counter increment.
- Check gadgets along the floor path and counter paths.
 - “Critical” batches at key steps of the floor path.
 - Cannot have two counter check gadgets in a critical batch.

(Binary) Shuffle Product (recall)

Directed Bandwidth

Example: $k = 3, n = 2, r = 2$ checks: $((1, 0, 2, 0), (1, 1, 3, 0))$.

		r_1	r_2
c_1	0	1	1
c_2	0	0	0
c_3	0	0	1

$$\begin{array}{ccccccc}
s_1 = & a & b & & a & b & a & bb & & a & b & a & b & a & bba & b & & bba & b \\
s_2 = & a & b & & a & b & a & bba & b & & a & b & a & b & a & b & a & b & b \\
s_3 = & a & b & & a & b & a & b & a & b & & a & & b & a & b & a & bb & b & a & bb \\
t = & a^3 & b^5 & a^3 & b^5 & a^3 & b^4 & a^3 & b^5 & & a^3 & b^5 & a^3 & b^5 & a^3 & b^4 & a^3 & b^5 & & b^4 & a^3 & b^5 & a^3 & b^5
\end{array}$$

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 s_2 = a & b & a & b & a & \boxed{0} & a & b & a & b & a & b & a & b & b & a & b \\
 s_3 = a & b & a & b & a & \boxed{0} & a & b & (\dots) & a & b & a & \boxed{1} & a & b & b & (\dots) & b & a & b & b \\
 t = a^3 & b^5 & a^3 & b^5 & a^3 & b^4 & a^3 & b^5 & a^3 & b^5 & a^3 & b^4 & a^3 & b^5 & a^3 & b^5 & a^3 & b^5 & a^3 & b^5
 \end{array}$$

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- number of counters k , max. counter value n , number of checks r ,
- a sequence of r checks in $([1, k] \times [0, n] \times [1, k] \times [0, n])^r$.

Parameter: number of counters k .

Key ideas

- Start from previous construction.
- Adapt counter gadgets.
 - Width becomes unbounded.
- Deal with added flexibility.
 - “Tail” gadgets to fix the order of path-ending vertices.

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<i>Problem</i>	<i>Parameter</i>	<i>Result</i>
(BINARY) SHUFFLE PRODUCT	#source words	XNLP-complete
DIRECTED BANDWIDTH	target value plus width	XNLP-complete for directed acyclic graphs
	target value	XNLP-complete for directed trees

Takeaway

- Managing a restaurant is (essentially) **XNLP-complete** parameterized by the length of the waiting time constraints and the number of concurrent customers.
- Scheduling as a complexity hub.

Open questions

- UNARY BIN PACKING with a bounded number of bins.
 - $\leftrightarrow$ scheduling unit-time tasks with equal-length **exact delays**.
 - **W[1]-hard** [Jansen et al., 2013], in XP [Garey and Johnson, 1979].
- Minimum delays, constant max. delay value.
 - $\leftrightarrow Pm|prec, p_j = 1|C_{max}$ (open since [Ullman, 1975]).
 - **XNLP-hard** [Bodlaender et al., 2022].

Discussion: scheduling with precedence delays

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References II

Motivation

Scheduling with precedence delays

The XNLP class

Contribution

Summary

Shuffle Product

Directed Bandwidth

Discussion

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