



Graph parameters for single machine scheduling with time windows

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Outline

Introduction
Vertex cover number
Pathwidth
Proper level
Conclusion
References

- 1 Introduction
- 2 Vertex cover number
- 3 Pathwidth
- 4 Proper level
- 5 Conclusion
- 6 References

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

1 Introduction

2 Vertex cover number

3 Pathwidth

4 Proper level

5 Conclusion

6 References

Introduction to scheduling

Introduction

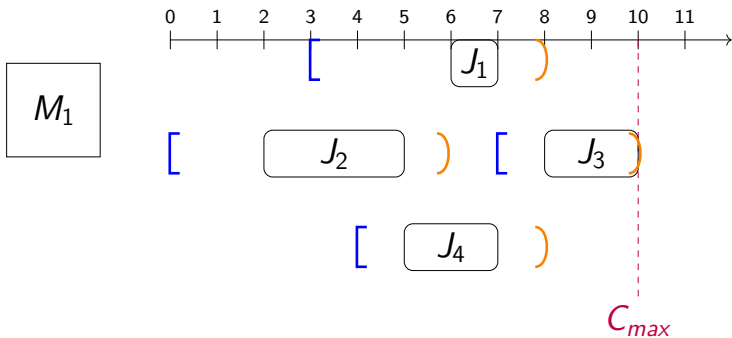
Vertex cover number

Pathwidth

Proper level

Conclusion

References



$$1|r_j, d_j|C_{max}$$

Introduction to scheduling

Introduction

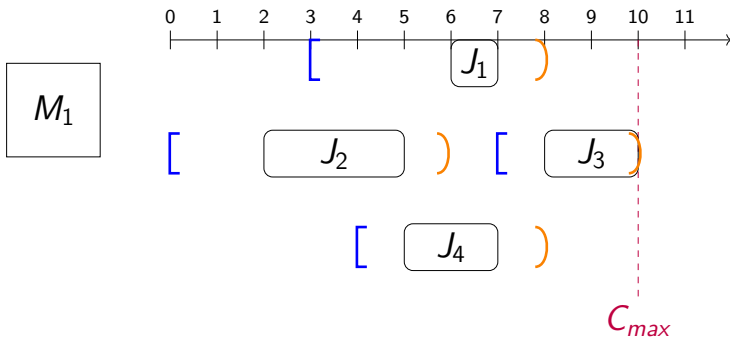
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Strongly NP-complete [Lenstra et al., 1977].

Introduction to scheduling

Introduction

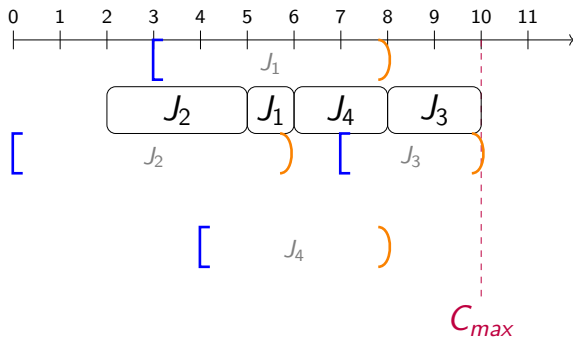
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Introduction to scheduling

Introduction

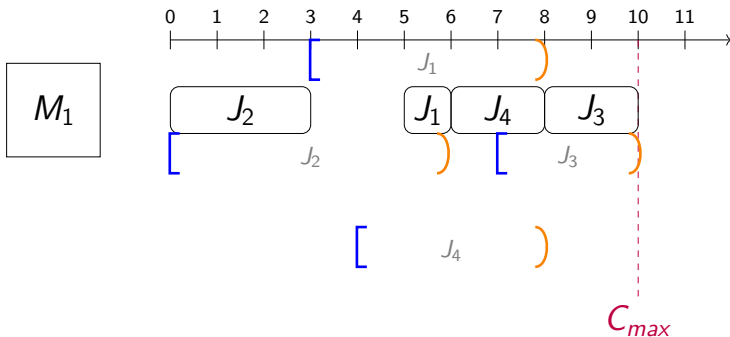
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Introduction to scheduling

Introduction

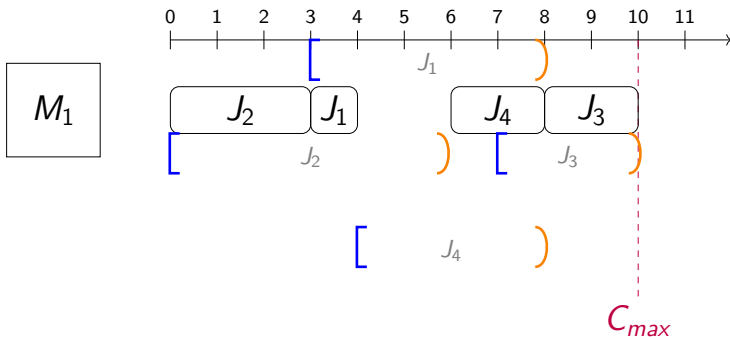
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Introduction to scheduling

Introduction

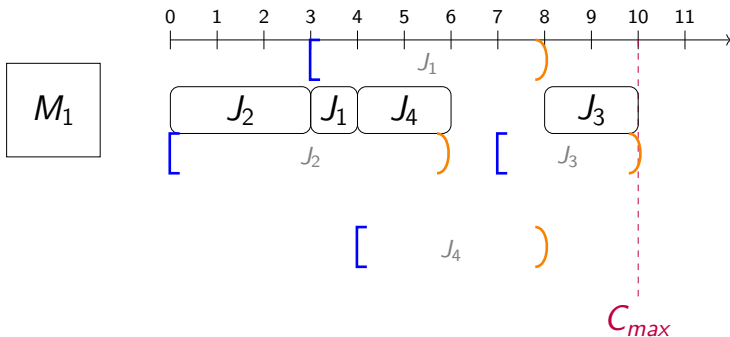
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Introduction to scheduling

Introduction

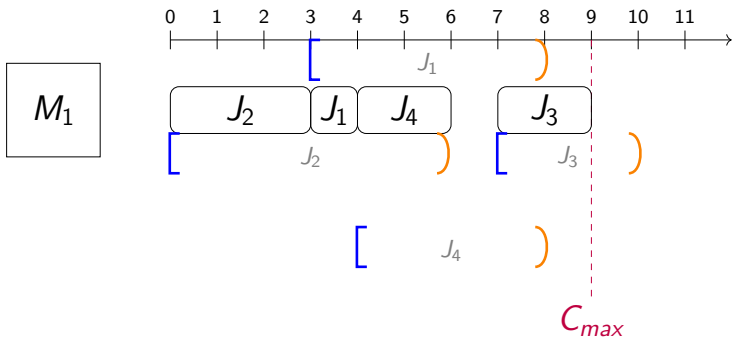
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Dynamic programming (baseline)

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

Dynamic programming state (k, S_k)

- k = number of completed jobs.
- S_k = subset of completed jobs.
- State value = minimum makespan among the associated partial schedules.

Dynamic programming (baseline)

Introduction

Vertex cover number

Pathwidth

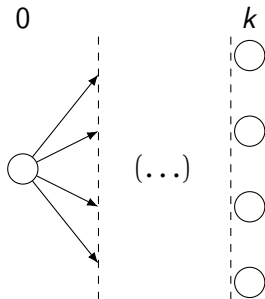
Proper level

Conclusion

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Introduction

Vertex cover number

Pathwidth

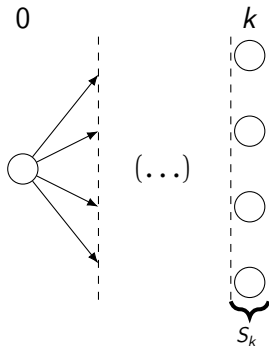
Proper level

Conclusion

References

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Dynamic programming (baseline)

Introduction

Vertex cover number

Pathwidth

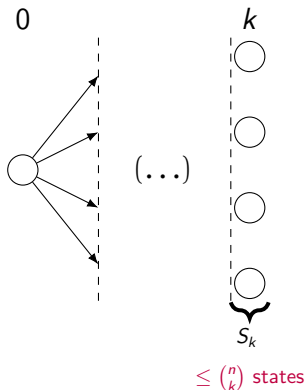
Proper level

Conclusion

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Dynamic programming (baseline)

Introduction

Vertex cover number

Pathwidth

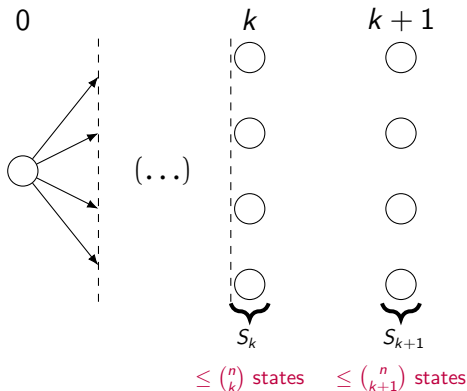
Proper level

Conclusion

References

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Dynamic programming (baseline)

Introduction

Vertex cover number

Pathwidth

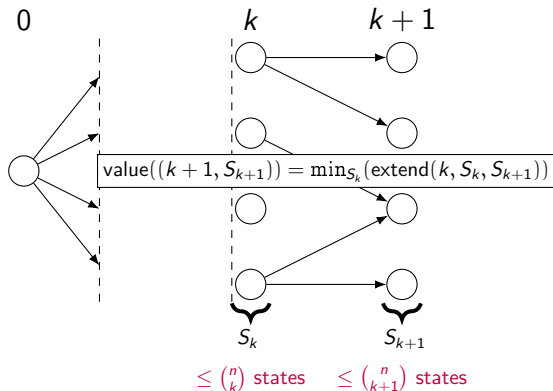
Proper level

Conclusion

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Dynamic programming (baseline)

Introduction

Vertex cover number

Pathwidth

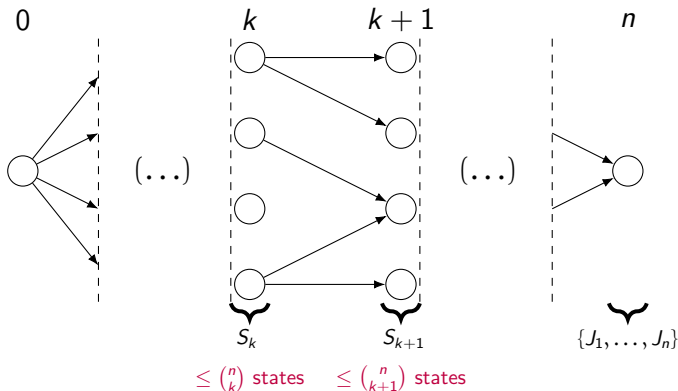
Proper level

Conclusion

References

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Dynamic programming (baseline)

Introduction

Vertex cover number

Pathwidth

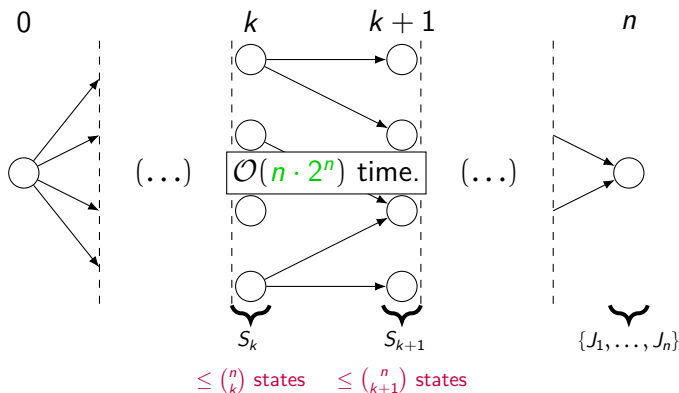
Proper level

Conclusion

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Introduction

Vertex cover number

Pathwidth

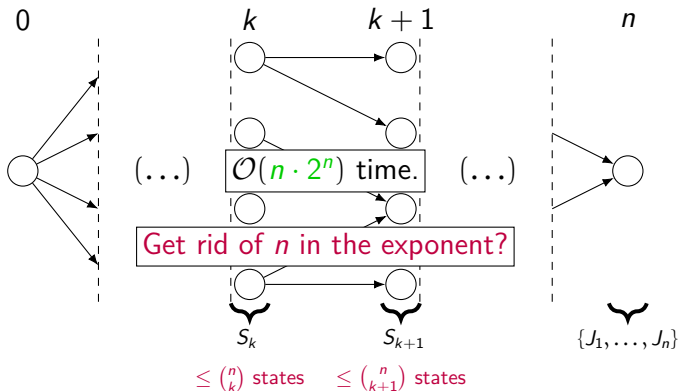
Proper level

Conclusion

References

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Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

- Problem $\mathcal{P}$, instance $\mathcal{I}$.
- P: deterministic $\text{poly}(|\mathcal{I}|)$ time.

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 - Parameter $\bar{k}$, instance $\mathcal{I}$ with parameter value $\leq k$.
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- P: deterministic $\text{poly}(|\mathcal{I}|)$ time.
 - **FPT: deterministic $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time.**
- **Example:** $1|r_j, d_j|C_{\max}$ parameterized by n **is in FPT**.
 - (Note: input size in $\mathcal{O}(n \cdot \log(d_{\max}))$.)

Outline

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

1 Introduction

2 **Vertex cover number**

3 Pathwidth

4 Proper level

5 Conclusion

6 References

Vertex cover number vc

Introduction

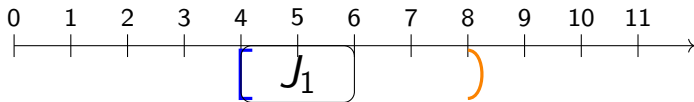
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Vertex cover number vc

Introduction

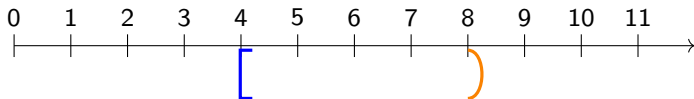
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Vertex cover number vc

Introduction

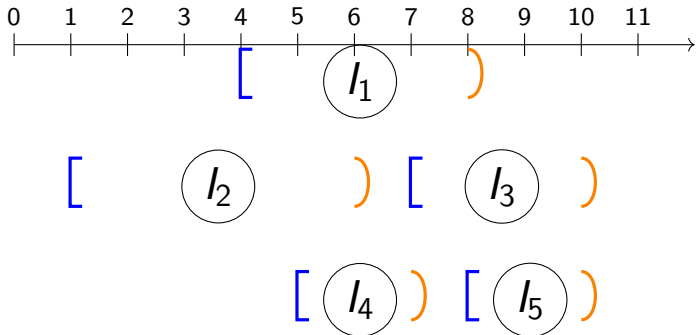
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Vertex cover number vc

Introduction

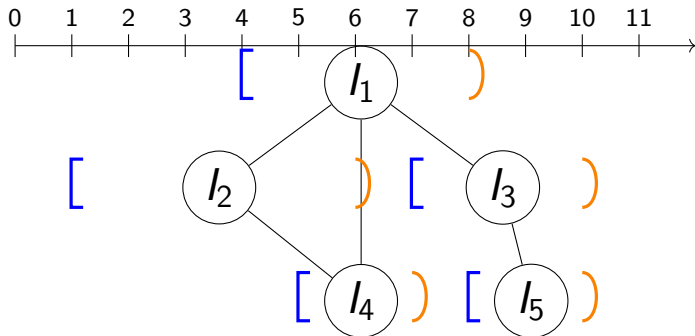
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Vertex cover number vc

Introduction

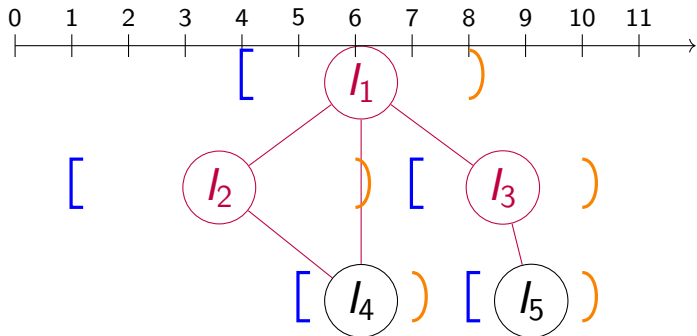
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Vertex cover number vc

Introduction

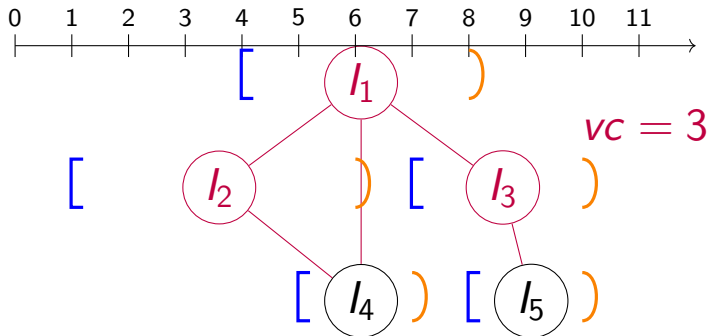
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Definition

$vc = \min_{\mathcal{VC} \text{ vertex cover}} |\mathcal{VC}|.$

Vertex cover over time windows

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Vertex cover over time windows

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Vertex cover over time windows

Introduction

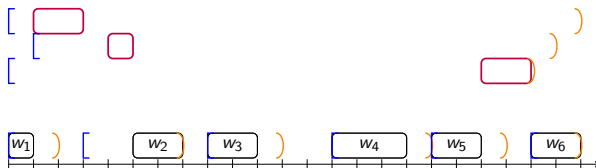
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Vertex cover over time windows

Introduction

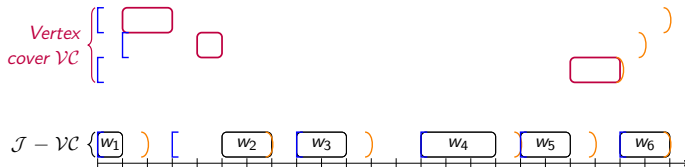
Vertex cover number

Pathwidth

Proper level

Conclusion

References



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Dynamic programming (baseline reinterpreted)

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

Dynamic programming state (i_k, V_k)

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- $\{w_1, \dots, w_{i_k}\} \cup V_k$ = subset of completed jobs.
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Dynamic programming (baseline reinterpreted)

Introduction

Vertex cover number

Pathwidth

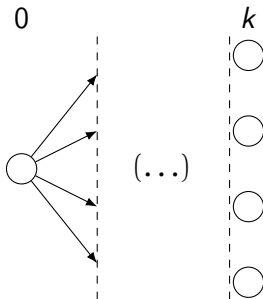
Proper level

Conclusion

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Dynamic programming (baseline reinterpreted)

Introduction

Vertex cover number

Pathwidth

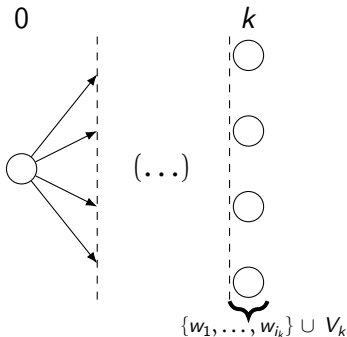
Proper level

Conclusion

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Introduction

Vertex cover number

Pathwidth

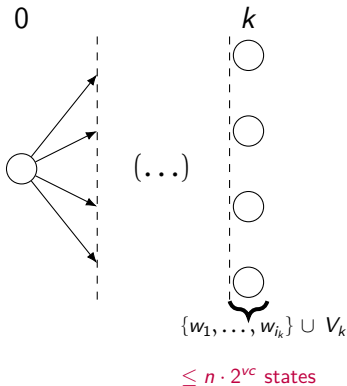
Proper level

Conclusion

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Dynamic programming (baseline reinterpreted)

Introduction

Vertex cover number

Pathwidth

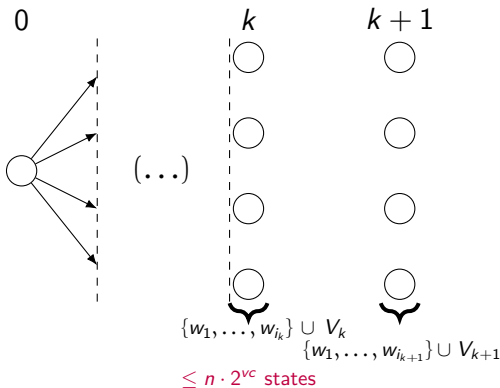
Proper level

Conclusion

References

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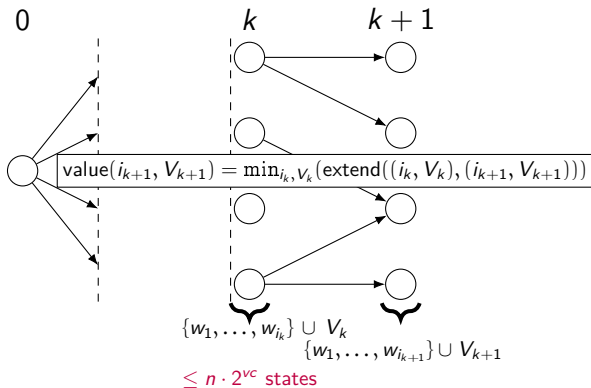
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Dynamic programming (baseline reinterpreted)

Introduction

Vertex cover number

Pathwidth

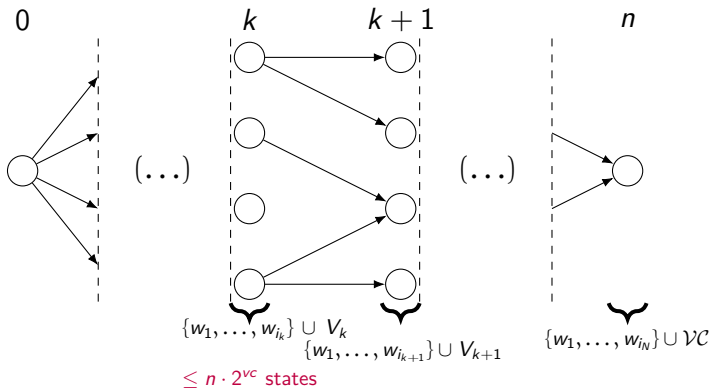
Proper level

Conclusion

References

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Dynamic programming (baseline reinterpreted)

Introduction

Vertex cover number

Pathwidth

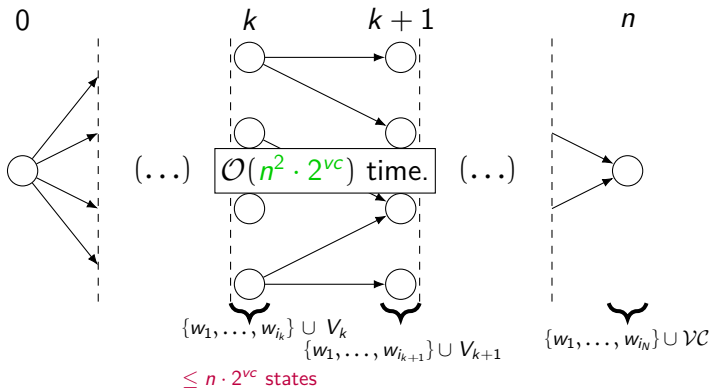
Proper level

Conclusion

References

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Dynamic programming (baseline reinterpreted)

Introduction

Vertex cover number

Pathwidth

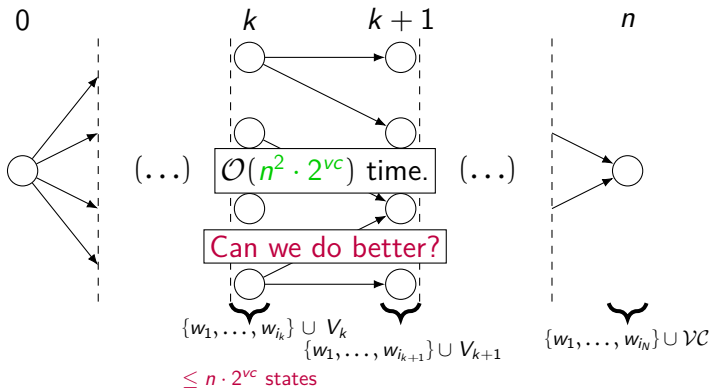
Proper level

Conclusion

References

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Outline

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

1 Introduction

2 Vertex cover number

3 Pathwidth

4 Proper level

5 Conclusion

6 References

Pathwidth pw

Introduction

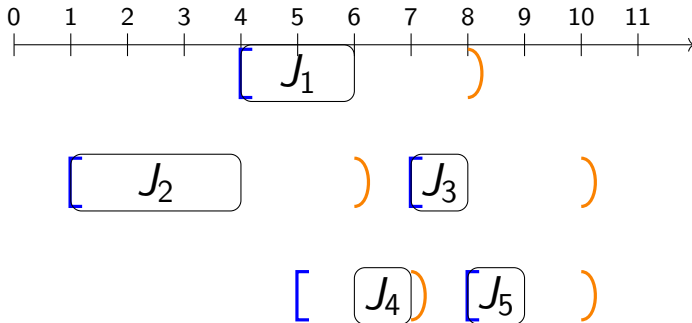
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Pathwidth pw

Introduction

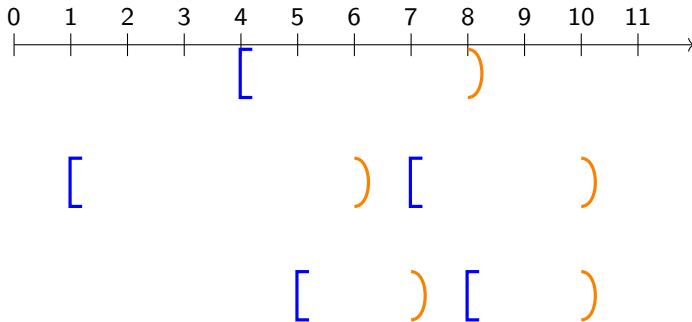
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Pathwidth pw

Introduction

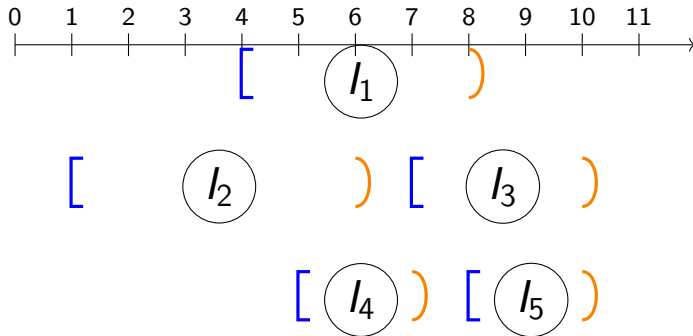
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Pathwidth pw

Introduction

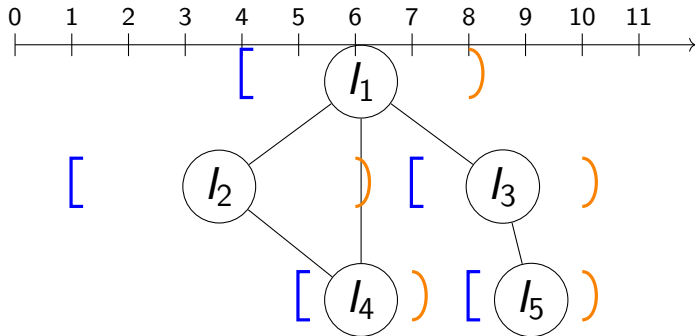
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Pathwidth pw

Introduction

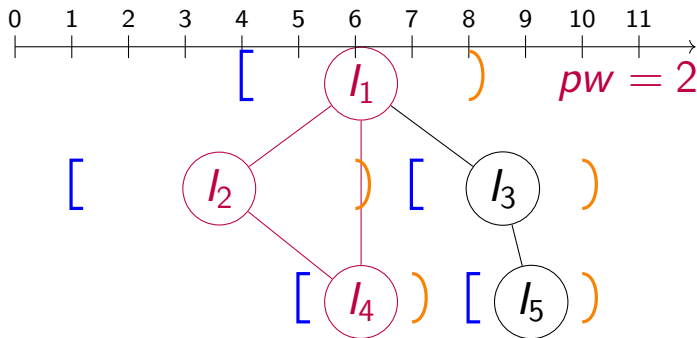
Vertex cover number

Pathwidth

Proper level

Conclusion

References



[Bodlaender 93] For any interval graph G :

$$\omega(G) = \chi(G) = tw(G) + 1 = pw(G) + 1.$$

Pathwidth pw

Introduction

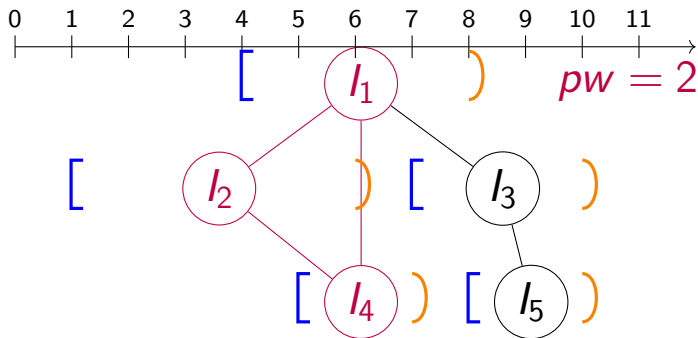
Vertex cover number

Pathwidth

Proper level

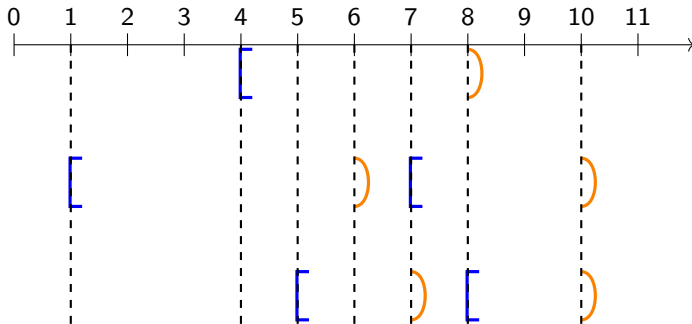
Conclusion

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Introduction

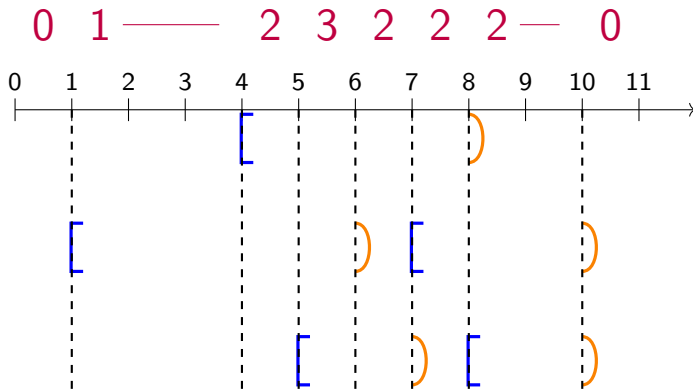
Vertex cover number

Pathwidth

Proper level

Conclusion

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Introduction

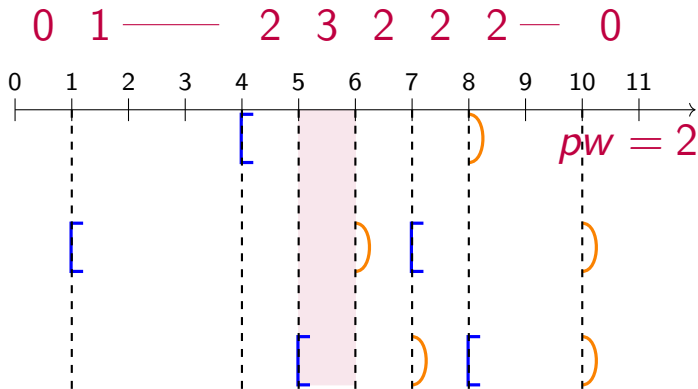
Vertex cover number

Pathwidth

Proper level

Conclusion

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Introduction

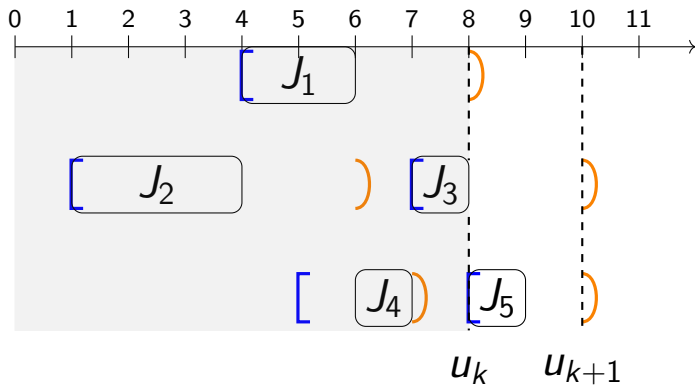
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Pathwidth pw

Introduction

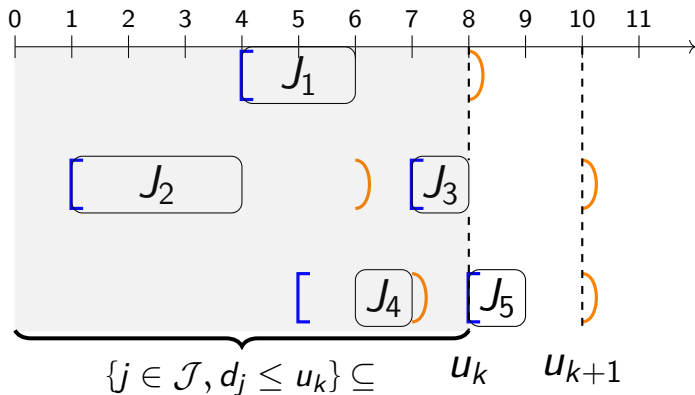
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Pathwidth pw

Introduction

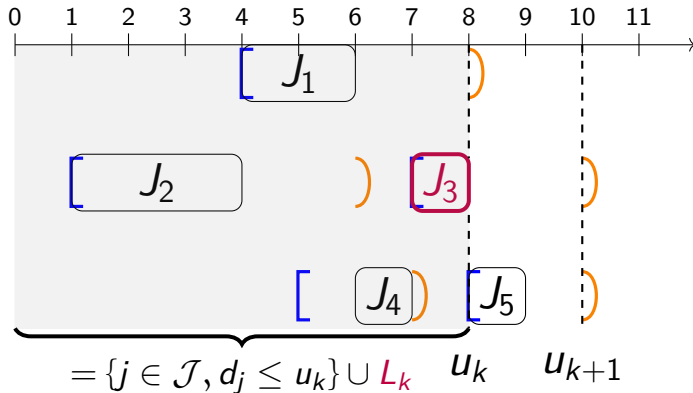
Vertex cover number

Pathwidth

Proper level

Conclusion

References



- $J_j \in L_k \implies [u_k, u_{k+1}) \subseteq [r_j, d_j)$: at most $pw + 1$ such jobs.

Pathwidth pw

Introduction

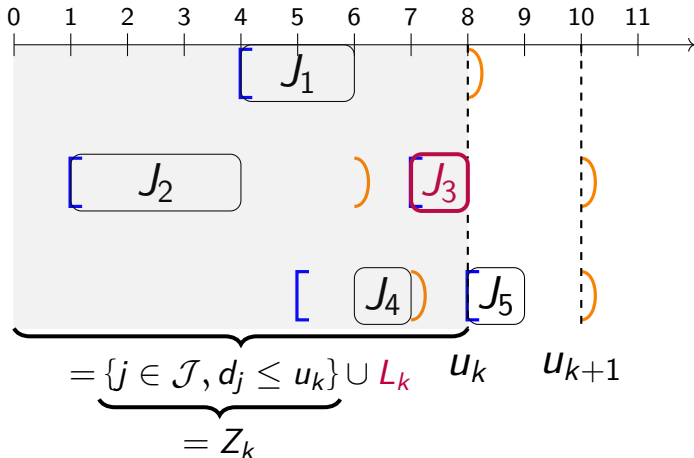
Vertex cover number

Pathwidth

Proper level

Conclusion

References



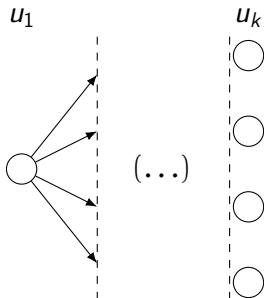
- $J_j \in L_k \implies [u_k, u_{k+1}) \subseteq [r_j, d_j]$: at most $pw + 1$ such jobs.

Dynamic programming state (k, L_k)

- u_k = associated release date/deadline value.
- $Z_k \cup L_k$ = subset of jobs completed by time u_k .
- State value = minimum makespan among the associated partial schedules.

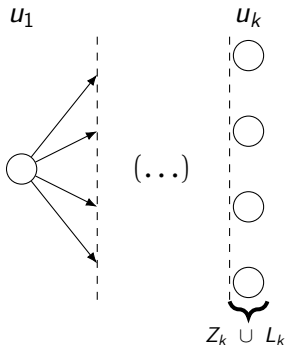
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Dynamic programming with pathwidth pw

Introduction

Vertex cover number

Pathwidth

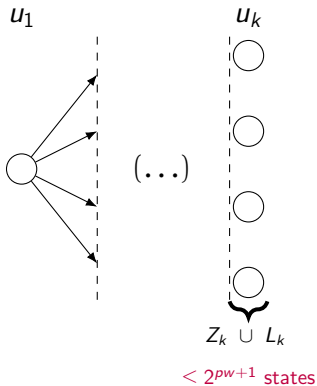
Proper level

Conclusion

References

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Dynamic programming with pathwidth pw

Introduction

Vertex cover number

Pathwidth

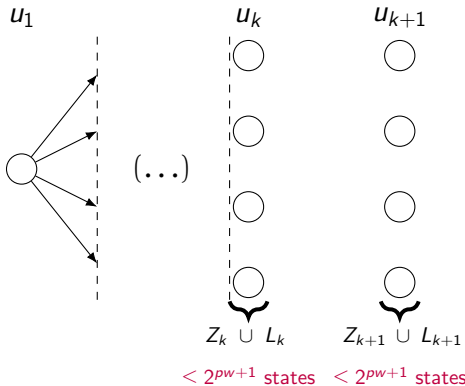
Proper level

Conclusion

References

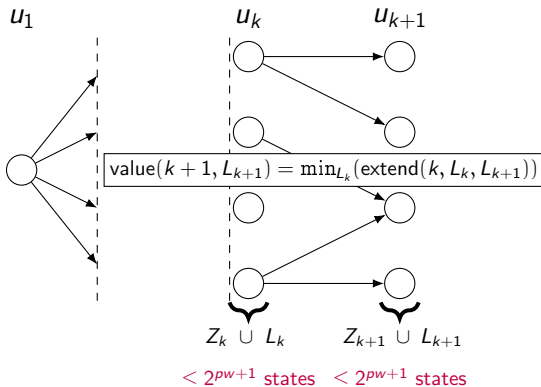
Dynamic programming state (k, L_k)

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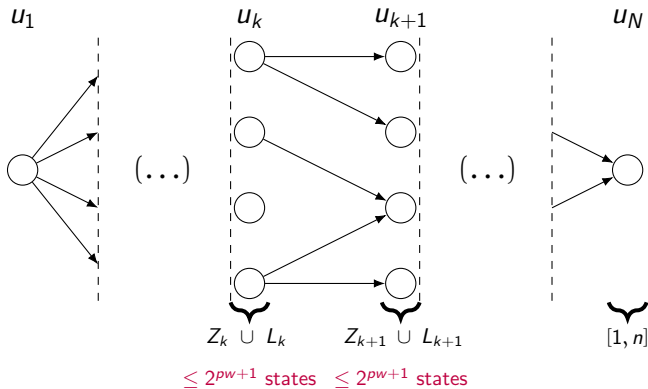
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Dynamic programming with pathwidth pw

Introduction

Vertex cover number

Pathwidth

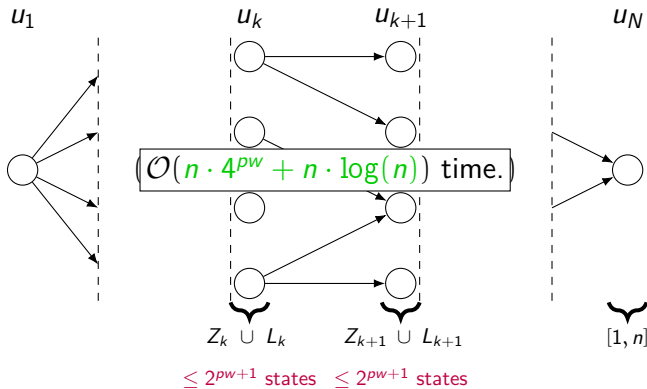
Proper level

Conclusion

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Dynamic programming with pathwidth pw

Introduction

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Pathwidth

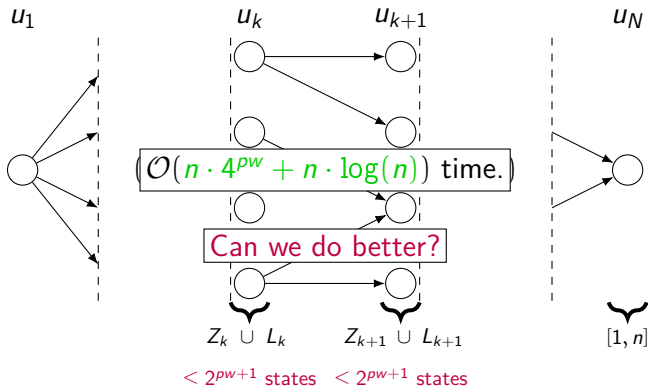
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Conclusion

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Outline

Introduction
Vertex cover number
Pathwidth
Proper level
Conclusion
References

- 1 Introduction
- 2 Vertex cover number
- 3 Pathwidth
- 4 Proper level**
- 5 Conclusion
- 6 References

Proper level

Introduction

Vertex cover number

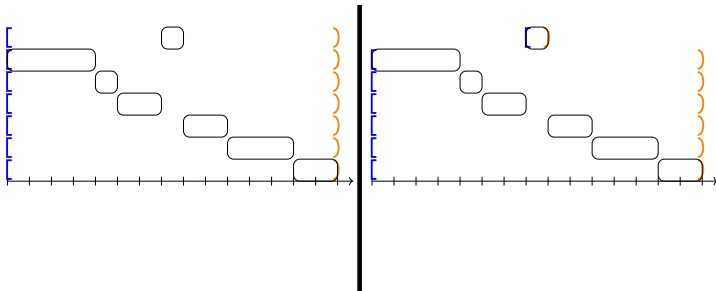
Pathwidth

Proper level

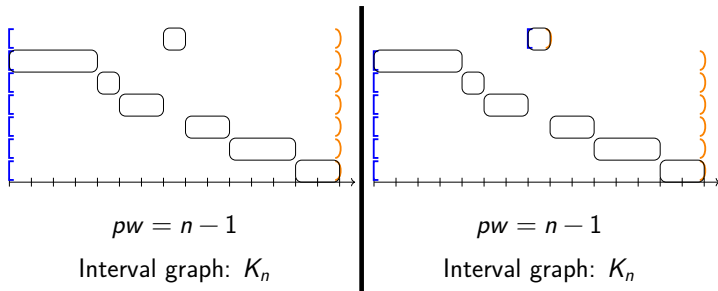
Conclusion

References

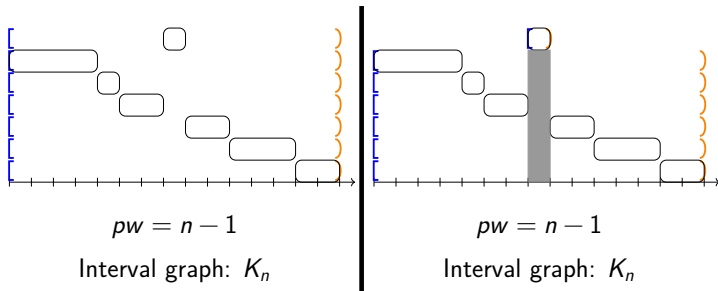
- Two single machine instances with time windows.



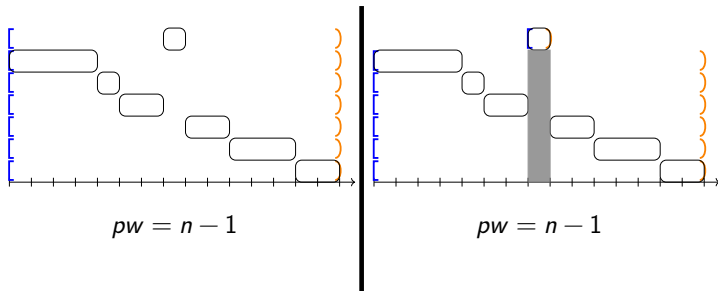
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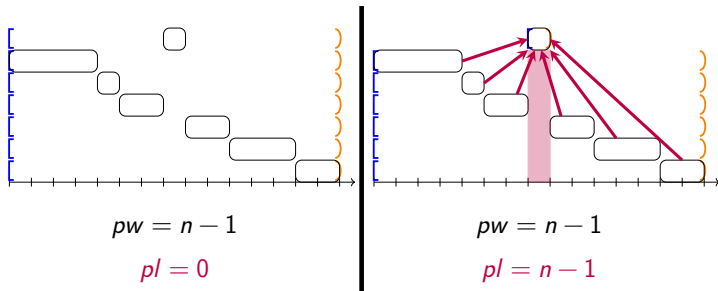
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Definition: Proper sets and proper level

- $\forall J_i \in \mathcal{J}, \Pi_i = \{J_j \in \mathcal{J}, r_j < r_i \wedge d_i < d_j\}$
- $pl = \max_{J_i \in \mathcal{J}} |\Pi_i|$

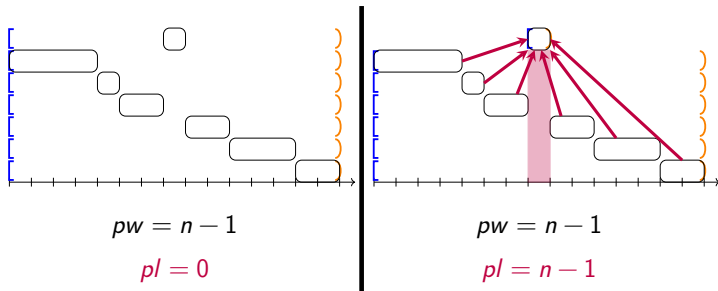
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The “Earliest Deadline first” rule

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

- “ $\prec$ ” = lexicographic order (nondecr. d_j , nondecr. r_j) on $\mathcal{J}$.
- Renaming the jobs of $\mathcal{J}$ in $[1, n]$ accordingly to $\prec$.

[Lawler and Moore, 1969] “Earliest Deadline first” rule (ED)

Schedule τ follows the (ED) rule if and only if:

$$\forall (i, j) \in \mathcal{J}^2, i \prec j \implies \tau(i) < \tau(j).$$

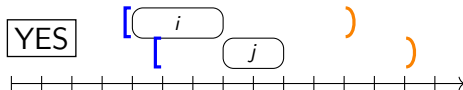
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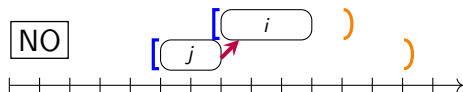
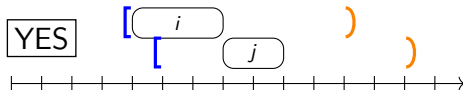
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Relaxing the “Earliest Deadline first” rule

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

Definition: “weak Earliest Deadline first” rule (wED)

Schedule τ follows the (wED) rule if and only if:

$\forall (i, j) \in \mathcal{J}^2, i \prec j \implies$

(1) $\tau(i) < \tau(j)$, or

(2) $j \in \Pi_i$, or

(3) $\exists h \prec i, \tau(j) < \tau(h) < \tau(i)$.

Relaxing the “Earliest Deadline first” rule

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

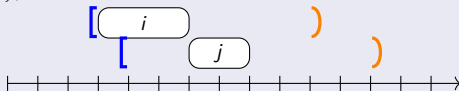
References

Definition: “weak Earliest Deadline first” rule (wED)

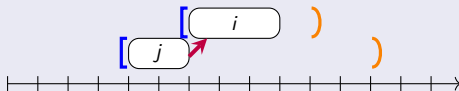
Schedule τ follows the (wED) rule if and only if:

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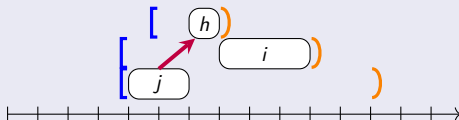
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Relaxing the “Earliest Deadline first” rule

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

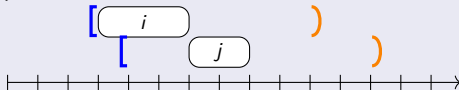
References

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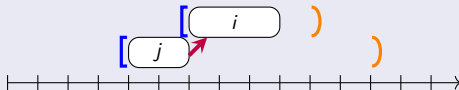
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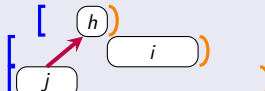
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Proposition

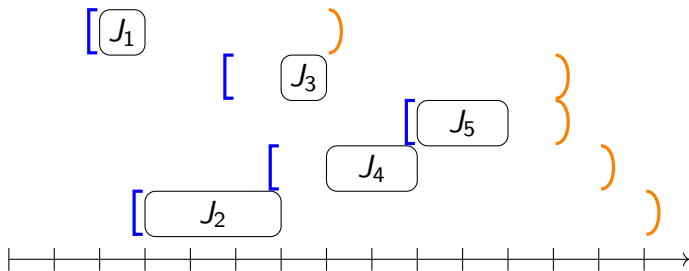
On $1|r_j, d_j|C_{max}$ the (wED)-following schedules are dominant.

Definition: Summit

A **summit** is a job i in $\mathcal{J}$ such that: $\forall j \in \mathcal{J}, i \notin \Pi_j$.

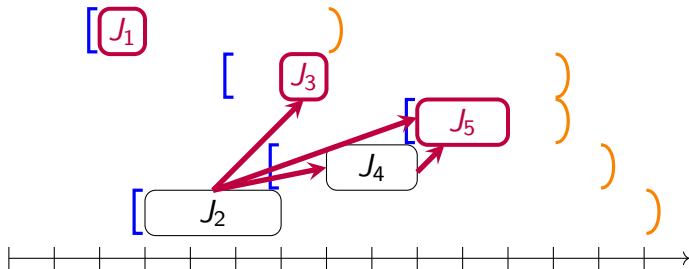
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Lemma

Let $s_1 \prec \dots \prec s_N$ be the summits of the instance ($N \leq n$).

If a schedule τ follows the (wED) rule, then:

- (i) τ is of the form $T_1 s_1 \dots s_k T_{k+1} s_{k+1} \dots s_N T_{N+1}$,
- (ii) if $i \prec s_k$ then $\tau(i) < \tau(s_k)$,
- (iii) if $s_k \prec j$ and $\tau(j) < \tau(s_k)$ then $j \in \Pi_{s_k}$.

Summit-based schedule enumeration

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

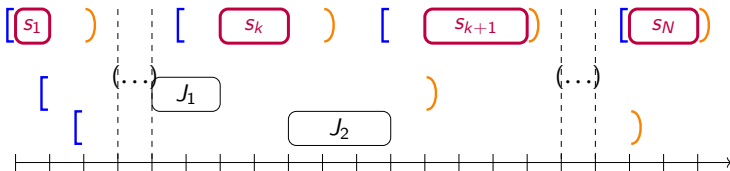
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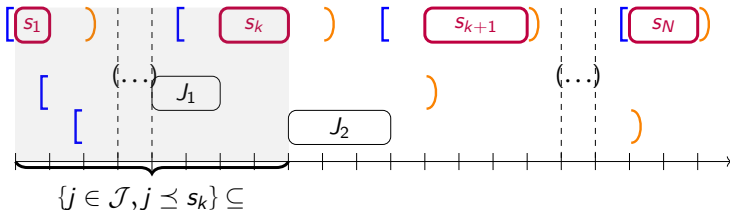
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Summit-based schedule enumeration

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

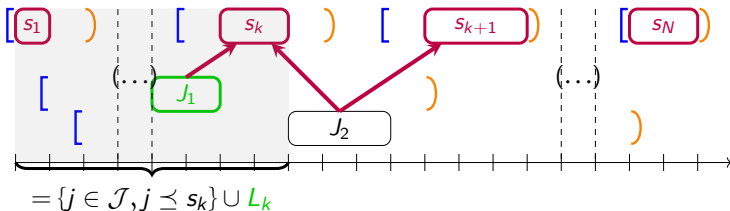
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- $j \in L_k \implies j \in \Pi_{s_k}$: at most $p!$ such jobs j .

Dynamic programming state (k, L_k)

- s_k = associated summit.
- $[1, s_k] \cup L_k$ = subset of jobs completed up to summit s_k .
- State value = minimum makespan among the associated partial schedules.

Dynamic programming with proper level pl

Introduction

Vertex cover number

Pathwidth

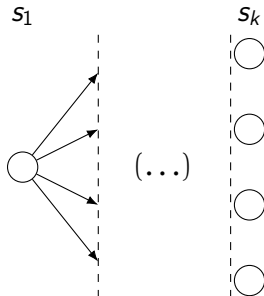
Proper level

Conclusion

References

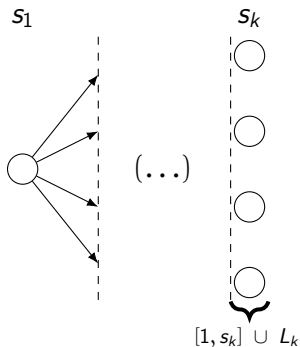
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Dynamic programming with proper level pl

Introduction

Vertex cover number

Pathwidth

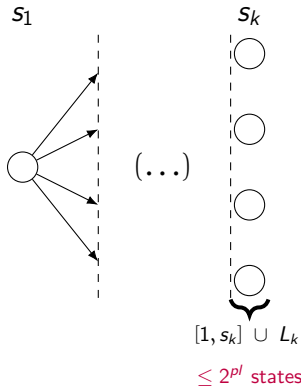
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Conclusion

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Dynamic programming with proper level pl

Introduction

Vertex cover number

Pathwidth

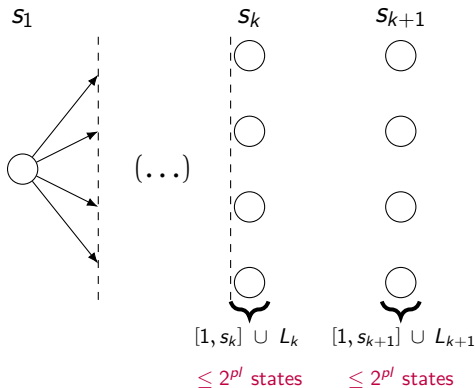
Proper level

Conclusion

References

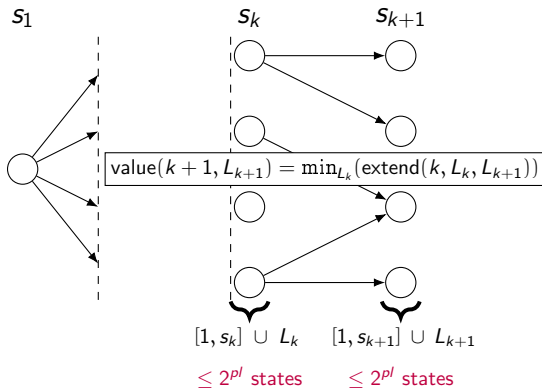
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Dynamic programming with proper level pl

Introduction

Vertex cover number

Pathwidth

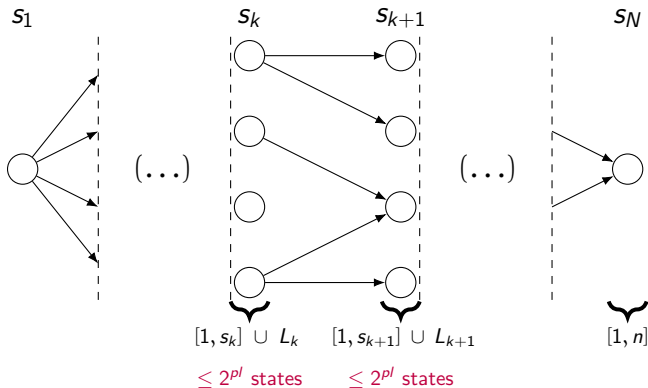
Proper level

Conclusion

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Dynamic programming with proper level pl

Introduction

Vertex cover number

Pathwidth

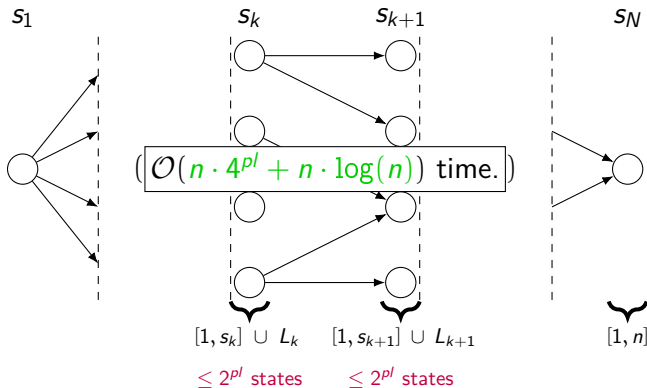
Proper level

Conclusion

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Dynamic programming with proper level p_l

Introduction

Vertex cover number

Pathwidth

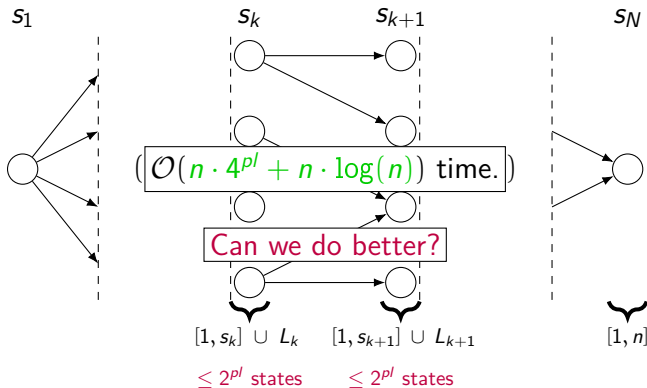
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Outline

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

1 Introduction

2 Vertex cover number

3 Pathwidth

4 Proper level

5 Conclusion

6 References

Takeaway

- Better understanding of scheduling problems.
- More efficient exact algorithms.

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Going further

- $4^{p_l} \rightarrow 2^{p_l}?$
- Lower bound on $f(k)$: **fine-grained complexity**.
- Poly-time compression to $g(k)$ size: **kernelization**.
- Parameterized hardness: **para-NP**, **W-hierarchy**, **XNLP**.

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Recent news

- IWOCA (with Bodlaender): scheduling with precedence delays.
- FUN!

Parameter hierarchy on $1|r_j, d_j| \star$

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References



Parameter hierarchy on $1|r_j, d_j| \star$

Introduction

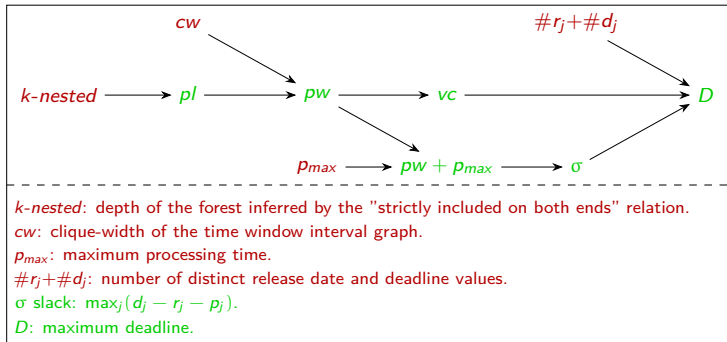
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Parameterized complexity classes

Introduction

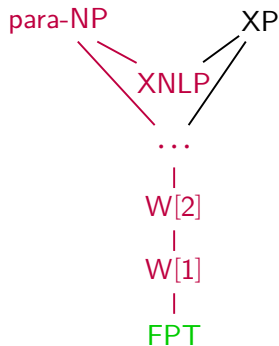
Vertex cover number

Pathwidth

Proper level

Conclusion

References



Parameterized complexity classes

Introduction

Vertex cover number

Pathwidth

Proper level

Conclusion

References

nondet. $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time

det. $|\mathcal{I}|^{f(k)}$ time

para-NP

XP

XNLP

nondet. $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time
& $g(k) \cdot \log(|\mathcal{I}|)$ space

...

W[2]

W[1]

FPT

det. $f(k) \cdot \text{poly}(|\mathcal{I}|)$ time



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